## Turning Point

-- Back to Switch and Touch Games

## Switch Software Games

## Item

## ST-AT CD



Details

## Attention Teens

Attention Teens offers delightful and exciting images and music to engage the older student. As the music plays, the images change into the unexpected. Students enjoy guessing the outcome. Attention Teens is especially great for building attending skills, anticipation and eliciting student comments.


## Details

Win ME/2000/XP Mac OS8.1-9.2/OSX Classic
1 User IT-EG03

## 5 Users

 IT-EG081 User
IT-LG01
5 Users
IT-LG05


1 User IT-MM-01

5 Users IT-MM-05

Easy Games
Easy Games is a delightful collection of 6 classic arcade-style games that help develop the skills of observation, anticipation, timing and concentration.

There are many options that can be configured, including the difficulty level, turning the menu music and sound effects on or off, displaying a high score list, altering the speed of movement and so on. Settings for different users can be saved.

There are many different levels to play and you can create your own, specifically suited to your students' needs, using the program Editors.


Details

Win 95-XP

## Learn More Thru' Games

4 games on one CD: Coloring Books, Jigsaw Puzzles, Memory Games and Building Blocks. A delightful set of images and sounds is included, and you can add your own. Use digitized pictures of your students and their surroundings. Add the students' own voices and turn them into jigsaws, or create memory matching games. Use students' own drawings in the coloring program. Mouse, touchscreen, IntelliKeys (arrows overlay), and 1 or 2 switch access.

Win 95/98/ME/NT4/2000/XP, P-133MHz, 24MB RAM, 50MB HD space, 16 bit Color, sound card, CD ROM drive

## MegaMix

MegaMix is designed for ages 3 to 8 , but the 'age-independent' graphics make it useful for older students and adults. Access through mouse or keyboard. Most activities are also switch accessible.

No installation required. The activities run from the CD.
Domino: match the symbols on the wagons
Fruit Picking: catch the falling fruit
Dot to Dot : join the dots to reveal the reward
Maze: use the arrow keys to move through the mazes
Reveal: uncover one of 12 images
Complete the Picture: put elements in to match the image on the screen
Paintbook: simple painting with brush and fill, as well as backgrounds and stamps
Music: pick which rock musicians go in the band. Hear them play.


5 Users
\$325.00
Add to Cart

## Price

1 User
\$80.00
Add to Cart

1 User
\$84.00

## Add to Cart

5 Users
\$254.00
Add to Cart

1 User
\$84.00

## Add to Cart

5 Users
\$254.00
Add to Cart

1 User
\$84.00
Add to Cart

5 Users
\$254.00
Add to Cart

| 1 User <br> IT-0001 | Ooops! <br> Develops switch or mouse timing skills while having fun! |
| :--- | :--- |
| $\mathbf{5}$ Users | A collection of 4 'arcade' games controlled by mouse or single switch. <br> IT-0005 |
| High quality graphics and animation. Select from a balloon, <br> spaceship, car or submarine - collect as many crystals as possible <br> without crashing into obstacles. |  |
|  | Minimum System Requirements: <br> Win 95-XP, 8MB RAM, 256 colors, sound card, CD ROM drive, <br> 3MB free disk space |

## Details

Puzzle Power- Zoo and School Days More on Zoo

Puzzles give students a chance to work and play at the same time. Our Puzzle Power programs teach mouse skills while students develop thinking skills. Manipulating puzzles gives students practice with part-whole relationships, shape discrimination and problem solving. Puzzles provide ageappropriate leisure time activities, too.

Win 98/2000/XP
Mac OS 8.1-9.2/OSX Classic

## Single Switch Games 2 More on Games 2

We've taken some games similar to the ones you enjoyed as a kid and made them work just right for single switch users. Your kids will love them.

- Bright colored shapes on plain dark backgrounds make the activities easy to see.
- All activities are controlled with a single switch.
- Each activity starts very simple and progresses to very challenging.
- 4 modes of play for students with multiple disabilities, including cause and effect and a special demo mode.
- Top 10 screen shows the last 10 games played, so the player always sees their name in the top 10.
- 14 games, including 4 two-player single switch games!

Win 98-XP Mac OS 9, Power Mac

MS-0960

1 User SI-1060

5 Users SI-1060(05)

Spider Maze More on Spider Maze

If you thought only frogs ate flies, think again.
Look out! Here comes Spider Maze. Use your switch to help the spider gobble up the flies caught in his web. But watch out! Only the ladybug can protect the spider from the dreaded cans of bug spray. This exciting game is fun for all ages and helps teach cause \& effect, two switch step scanning and single switch auto-scanning.

Win/Mac , see link for compatibility details


1 User
\$254.00

## Add to Cart

## Details



More on Zoo \& School

1 User
$\$ 30.00$
Add to Cart

5 Users
\$135.00
Add to Cart

Spot on Games More on Spot on Games Special Ed.
Spot on Games is an imaginative collection of games which help develop skills in timing. It is especially designed for students with physical, cognitive, and developmental disabilities. Six unique and entertaining games are accessible by a touch window, switch, standard keyboard, or mouse.

## Switch Arcade More on Arcade

## 1 User

## 5 Users

 SI-1040(05)

## 1 User

IT-SC01

## 5 Users

IT-SC05



## Switchlt! Arcade Adventure

This game-style software program helps more advanced switch users build hand-eye coordination and problem solving skills. The goal of the program is to rescue Ziko, a visitor from outer space, and help him return home. Students get to steer a helicopter, reload Ziko's fuel tank, repair his rocket ship, and finally send him off. Users not only click switches to move Ziko, they must also be sensitive to timing. 5 levels of play allow students to advance from simpler to more complex tasks. Arcade Adventure is accessible by switch, mouse, and IntelliKeys. It's suggested for students in the upper elementary grades.

Win 95/98/NT/ME/2000/XP, 32 MB RAM, CD-ROM drive, SVGA monitor, sound card, and speakers
Mac Classic/OSX

Switch Skills 1
Collection of easy switch timing activities
Racing cars: press when you see a car, to make it race.
Gorilla: press when you see the fruit.
Soccer Shoot: press to kick the ball.
Ready Steady Go: press when the traffic light turns green and you hear "Go!"
Catch the Crocs: press your switch when you see a crocodile.
Can you get all six?
Monster House: an introduction to switch scanning. Choose a door and press to see if a monster is inside.
Sunflower: press when the bee reaches the middle of the flower.


1 User

## Add to Cart

5 Users

$\$ 179.85$
Add to Cart

More on Spot on Games


More on Arcade


More on Switch Connection


1 User
$\$ 30.00$ Add to Cart

5 Users
\$135.00
Add to Cart

1 User
\$109.00
Add to Cart

5 Users
$\$ 219.00$
Add to Cart
\$74.00
Add to Cart

5 Users
\$214.00
Add to Cart

1 User
\$84.00

## Add to Cart

5 Users
\$254.00
Add to Cart

1 User
SI-1020
Switch Wars More on Switch Wars
Alien spacecraft have invaded our galaxy and the only thing

## 5 Users

 SI-1020(5) that can save us is your switch. This exciting arcade-style game features four activities designed to teach cause and effect, linear scanning, step scanning and reaction time. Great for older students who cannot control standard or adapted video games.
## Win 95-XP $\underset{\text { NacOS }}{\text { 㡷 }}$ Compatibility details

## 1 User

IT-TG01
5 Users
IT-TG05


Teddy Games
A CD bursting with interesting activities for young children. Lots of fun, animation and sound. Teddy Games is designed for pre-school and pre-literacy use, to help develop visual perception, memory and language skills. There are $\mathbf{1 2}$ different activities: Make It Happen, Who's There?, Who's Ringing the Bell, Find One the Same, Match the Picture, Sort by Color, Odd One Out, Dominos, Complete the Picture, Build a Scene, Dress a Teddy, \& Find the Other Half.

Win 95/98/ME/NT4/2000/XP,8MB RAM, 256 colors, sound card, 3MB HD space, CD ROM drive

## Toyshop

For switch users progressing from cause and effect to making choices
5 Users
IT-TYO5
Details


Toyshop is designed for children that are severely physically disabled and/or have severe learning difficulties. It is also suitable for young children, that are just learning to use a computer, designed for switch users who are progressing from cause and effect to making choices. The program also includes a memory game for those who have mastered the primary skills.

Switch Wars
 "ax Snatht Useats


Details


Details

1 User
\$74.00

## Add to Cart

5 Users
\$214.00

## Add to Cart

1 User \$64.00

5 Users
\$194.00

Includes toy, vehicle and animal pictures. The toys are: fire engine,
 boat, airplane, hot rod, locomotive, motorcycle, accordion, spinning top, music box, drum, trumpet, xylophone, balloon, doll, woodpecker, cat, teddy bear, wobbly toy.

Win 95/98/ME/NT4/2000/XP, 20 MB disk space, CD ROM, 1 or 2 switches

Using PayPal a problem? Fax your purchase order to 830-608-0882.
For discount on shipping multiple items call 877-608-9812.
Link to calculate shipping for P.O.'s
Shipping outside the continental United States requires email contact prior to purchase.
Prices subject to change without notice.

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