



# SURVIVAL SIGNS

INDOOR

## BINGO

By Janie Haugen



### Components:

- 20 Full-Color "Indoor" Bingo Boards
- 40 Full-Color "Indoor" Bingo Calling Cards
- 1 "Indoor" Bingo Matching Mat
- 1 Bingo "Winner's Chart"
- 180 Chip Markers

### For Use With:

- Pre-kindergarten, kindergarten students and elementary-age school students of all abilities.
- Middle and high school students with developmental disabilities and learning differences.
- Adults with developmental disabilities and in "life skills" reading programs.
- All ages in English as-a-second language classes.

## INTRODUCTION

PCI's *Indoor Survival Signs Bingo* covers 40 common signs found both inside and on the outside of buildings such as schools, workplaces, stores, malls, office complexes, private homes, hospitals and doctor's offices. This fun bingo game is an effective reinforcement for PCI's popular *Survival Signs* or as a stand-alone teaching tool.

*Survival Signs Bingo* is great for inclusive teaching settings and peer-buddy groups. Many of the survival signs include international graphic symbols to assist individuals who have limited reading skills in learning to identify them. PCI designed these survival signs to represent, as closely as possible, the actual signs found in the community. Many of the survival signs reflect the colors individuals need to know for safety reasons (e.g., red for danger, yellow for caution, green for information, etc.)

This easy-to-play bingo game assists individuals in recognizing survival signs they need to know when: choosing a restroom; determining wheelchair accessibility; entering or leaving a store; using stairs, escalators or elevators; functioning at school or work; approaching a wet floor; leaving a building during a fire drill; etc.

### 40 SURVIVAL SIGNS

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|---|---|
| 1. Accessible – To Persons With Physical Disabilities               | 21. No Pets   |
| 2. Ask For Restroom Key   | 22. No Smoking  |
| 3. Automatic Door – Caution   | 23. No Weapons  |
| 4. Closed (Sorry, we are...)  | 24. Not An Exit   |
| 5. Do Not Touch   | 25. Open (Yes, we are...)   |
| 6. Elevator   | 26. Out Of Order  |
| 7. Escalator  | 27. Poison  |
| 8. Exit   | 28. Recycle   |
| 9. Fire Extinguisher  | 29. Restroom  |
| 10. First Aid   | 30. Shoplifters Will Be Prosecuted                                      |
| 11. Flammable – Danger  | 31. Slippery When Wet – Caution   |
| 12. Food  | 32. Smoking Area  |
| 13. Guide Dogs Allowed  | 33. Stairs  |
| 14. Hard Hat Area   | 34. Waiting Area  |
| 15. In And Out  | 35. Wash Hands Before Returning To Work                                 |
| 16. In Case Of Fire – Use Stairs                                    | 36. Watch Your Step   |
| 17. Keep Out  | 37. Water Fountain  |
| 18. Men's Restroom – Accessible To Males With Physical Disabilities | 38. Wet Floor – Caution   |
| 19. No Alcohol Or Drugs   | 39. Wet Paint   |
| 20. No Food Or Drinks   | 40. Women's Restroom – Accessible To Females With Physical Disabilities |

## USING THE PRETEST AND POST TEST (OPTIONAL)

**Pretest:** Before playing *Survival Signs Bingo* for the first time, photocopy the Pre/Post Test form on the next page for each person in the group. In a quiet area, use the Bingo Calling Cards to test each person individually on each of the forty signs. Show the person Sign #1 and ask, "WHAT DOES THIS SIGN MEAN?" If the person identifies the sign correctly, put a "✓" in the appropriate box. If the person cannot indicate that the sign means "Accessible – To Persons With Physical Disabilities," or something similar in his or her own words, mark an "x" in the appropriate box. These same methods apply for subsequent testing and the Post Test.

**Note:** Some participants will not be able to read or say all of the survival words in this program such as "Accessible" on Sign #1. However, they might be able to explain "people using a wheelchair are able to go in there." The instructor should decide if this will be counted as a correct answer. For individuals with limited or no reading skills, this answer indicates they have learned the true meaning of the survival sign, which may be their highest "functional" reading level.

**Scoring the Pretest:** Count the number of correct answers marked with a "✓" and write the score at the top of the test form by Pretest (e.g., 25 of 40). This is a good accountability method for showing what signs a participant already knows and what signs he or she needs to learn and/or practice.

## PLAYING FOR THE FIRST TIME

**Separate Bingo Calling Cards:** Separate the Bingo Calling Cards into 40 signs by carefully tearing along the perforated lines. (Store the Calling Cards in the plastic bag at end of game.)

## GETTING READY TO PLAY

1. **Choose "Bingo Caller":** Caller can be a teacher or a player who has mastered all the survival signs.
2. **Choose Bingo Game Cards:** Ask each participant to choose one Bingo Game Card.
3. **Count Out Chip Markers:** Place all 180 Chip Markers into the center of the playing area. Ask each participant to count out nine (9) markers. Then, put unused markers away.
4. **Type of Bingo Game:** Show the Bingo "Winner's Chart" and state which game is going to be played. Regular Bingo (across, down, or diagonal) or Full Board Bingo (entire board is filled.)
5. **Get Bingo Cards Ready:** Shuffle the 40 Bingo Calling Cards and place the cards face down on the playing surface beside the "Bingo Caller."
6. **Get Bingo Matching Mat:** Place Bingo Matching Mat beside the "Bingo Caller."

## START PLAY

1. **Draw Bingo Calling Cards:** The assigned "Bingo Caller" draws the first Bingo Calling Card, shows it to the participants and reads any words on it aloud.
2. **Match Bingo Calling Card To Bingo Boards:** Participants look at their Bingo Boards to see if they have the matching survival sign. If the survival sign is on their board, they place a chip on the corresponding square.
3. **Place Bingo Calling Cards:** Once all players have finished, the Bingo Caller places the card on the corresponding sign on the Bingo Matching Mat.
4. **Draw Next Card and Continue Play:** The game continues until one player has a "Bingo."

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## PLAYER SAFETY





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